 Declare two variables of type **string** with values "Hello" and "World". Declare a variable of type **object**. Assign to this variable the value obtained of concatenation of the two string variables (add space if necessary). Print the variable of type **object**.

using System;

namespace objectString

{

class Program

{

static void Main(string[] args)

{

string word1 = "Hello ";

string word2 = "World";

object both = word1 + word2;

Console.WriteLine(both);

}

}

}

